

case: 's'

flag = true

ISR:
state = IDLE;

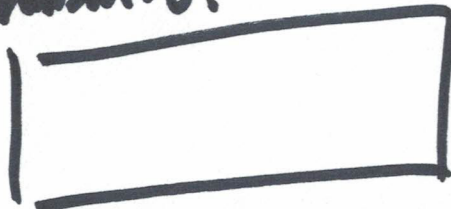
IDLE:

if (flag == true)

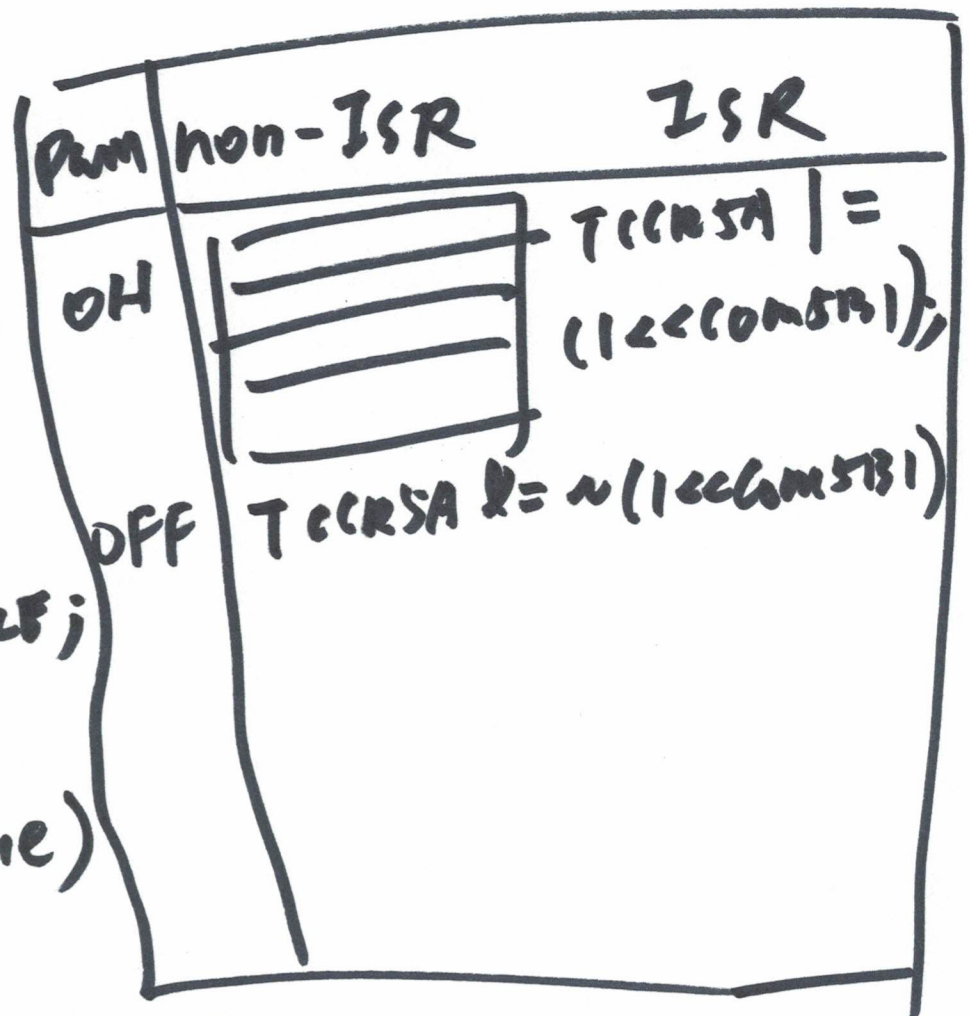
{

state = DATATransmit;

break;
DATATransmit:



Start bit
Data byte
Stop bit
(mask method)



ISR:

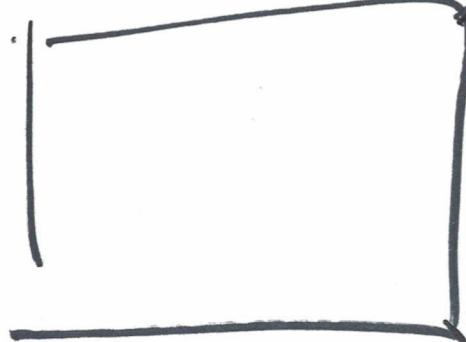
IDLE:

if ()
{

state = DATA-TX;

{ start bit

DATA-TX:



(2)

if (mask == 0) {

stop bit = 1

turn off pwm → state = IDLE;

else { if (letter & mask) { }

else { mask = 1; }